

Towards Autonomous Navigation and Assembly: Infrared Detection

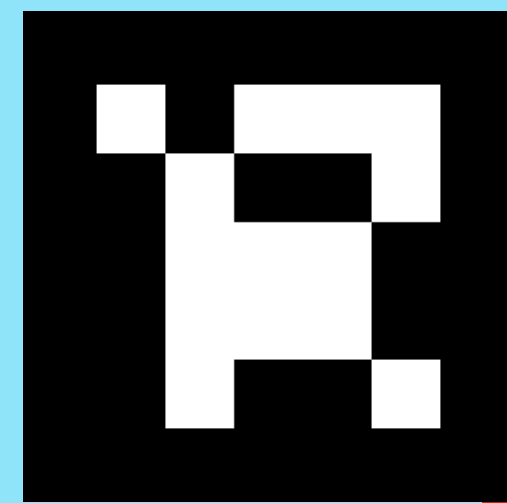
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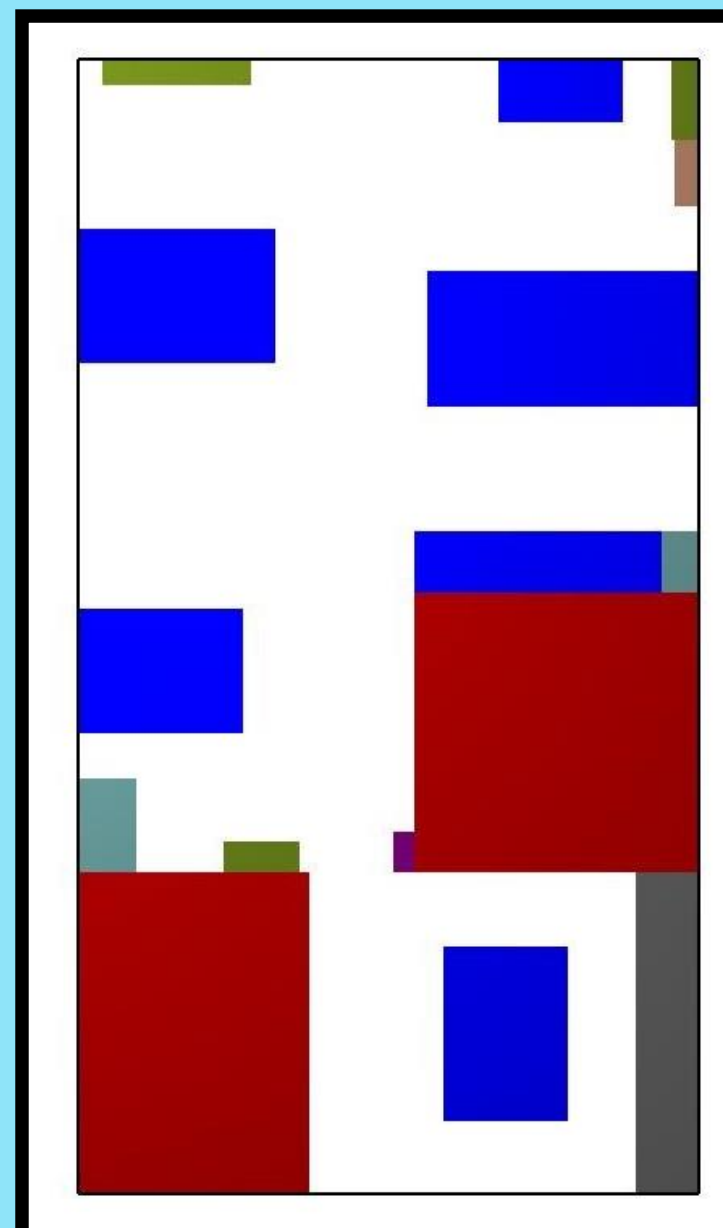
Project Setup



- Robot has a computer mounted on top which is in charge of seeing the markers and sending back their information
- It is in charge of exploring the environment and ultimately assemble the boxes that form the A&M logo



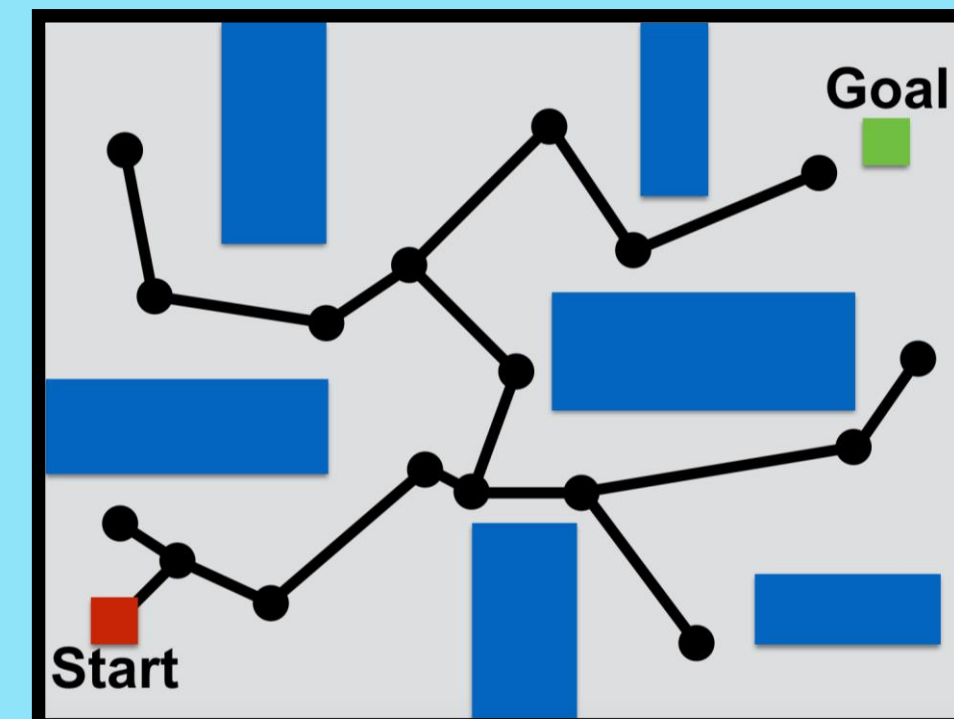
- Markers have unique numbers and positions on the boxes and environment
- They contain x & y coordinates in environment
- Used for robot localization and positioning
- Each contain programmed instructions for robot to follow



- We created a virtual representation of the actual lab where planning takes place
- We placed markers in every corner and wall in the room
- We gathered x & y coordinates as well as the angle orientation of the markers
- Markers were also placed on and around the boxes
- We also measured the x, y, and angle orientation of markers on boxes

What is Motion Planning?

- Motion Planning is the problem of finding a collision-free path from a start to goal configuration.
- Generates random samples to form a roadmap, then extracts the best valid path.



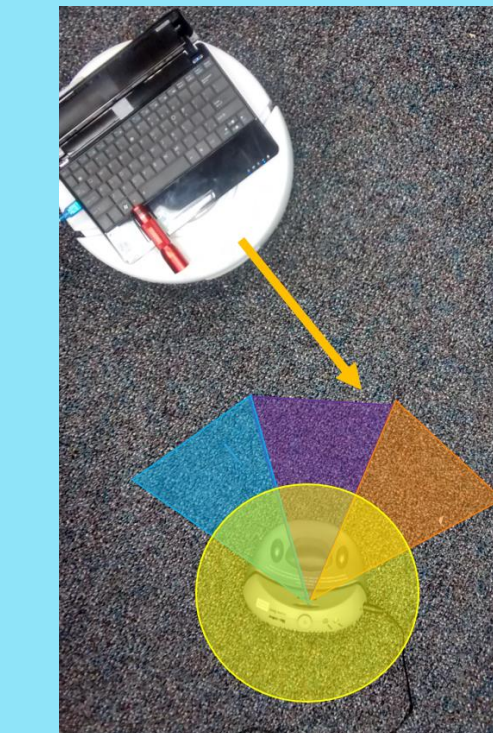
The Goal of the Project

Use Mobile robots to position objects by:

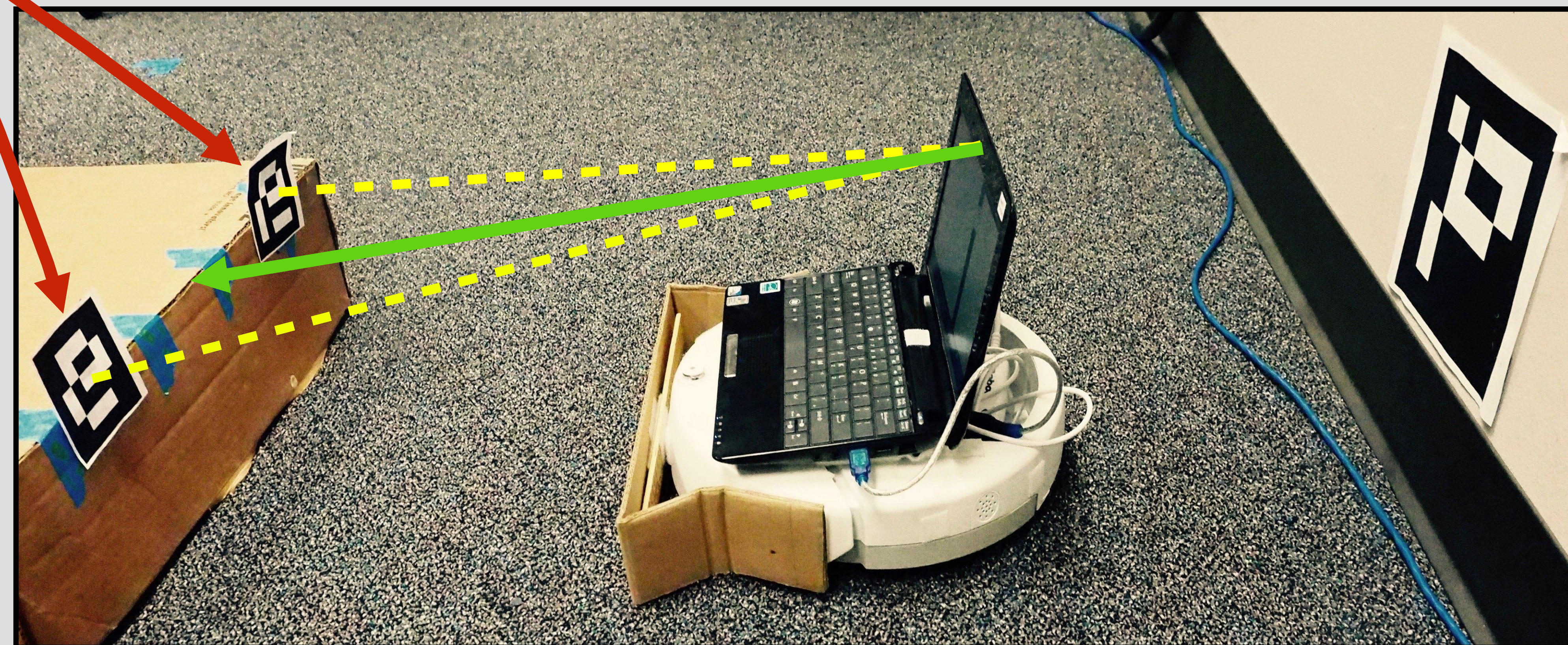
- Using visual aid to localize the robot and boxes
- Planning a path for the robot to take
- Finding appropriate tool to push objects
- Recharging autonomously

Infrared (IR) Sensor Setup

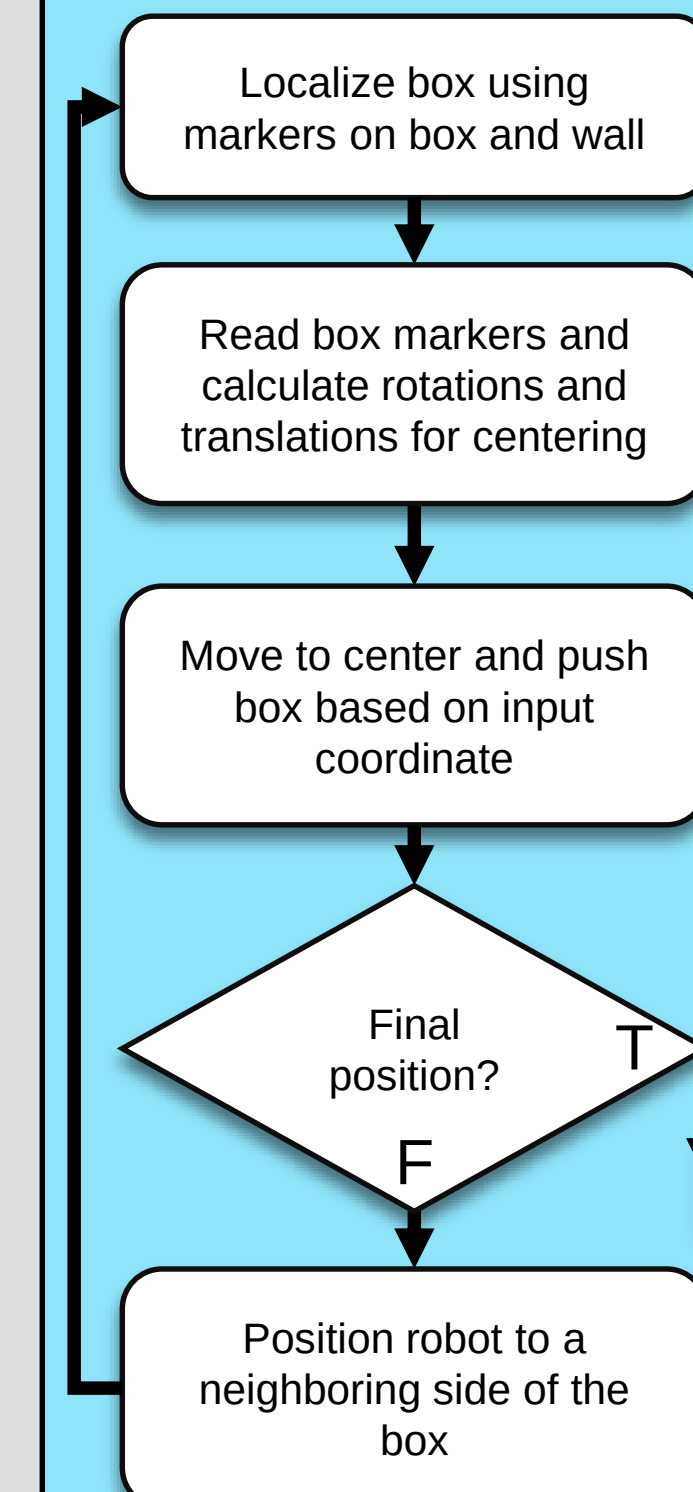
Problem: The robot needs to recharge at the Home Base after assembly or when needing charge



- The Home Base emits infrared signals in fields, including left(blue), middle(purple), right(orange), and a force field(yellow)
- The robot would then use its own infrared sensor to locate itself within the fields of the Home Base



Method



- Able to successfully acquire data from the markers e.g., position of marker, distance and angle to the robot
- Robot can successfully push a box forward a given distance with a margin of error under 5%
- Robot can accurately compute the distance between two markers and wall
- Robot uses trigonometric functions to center itself in front of the box, facing towards it



Results

Experiments:

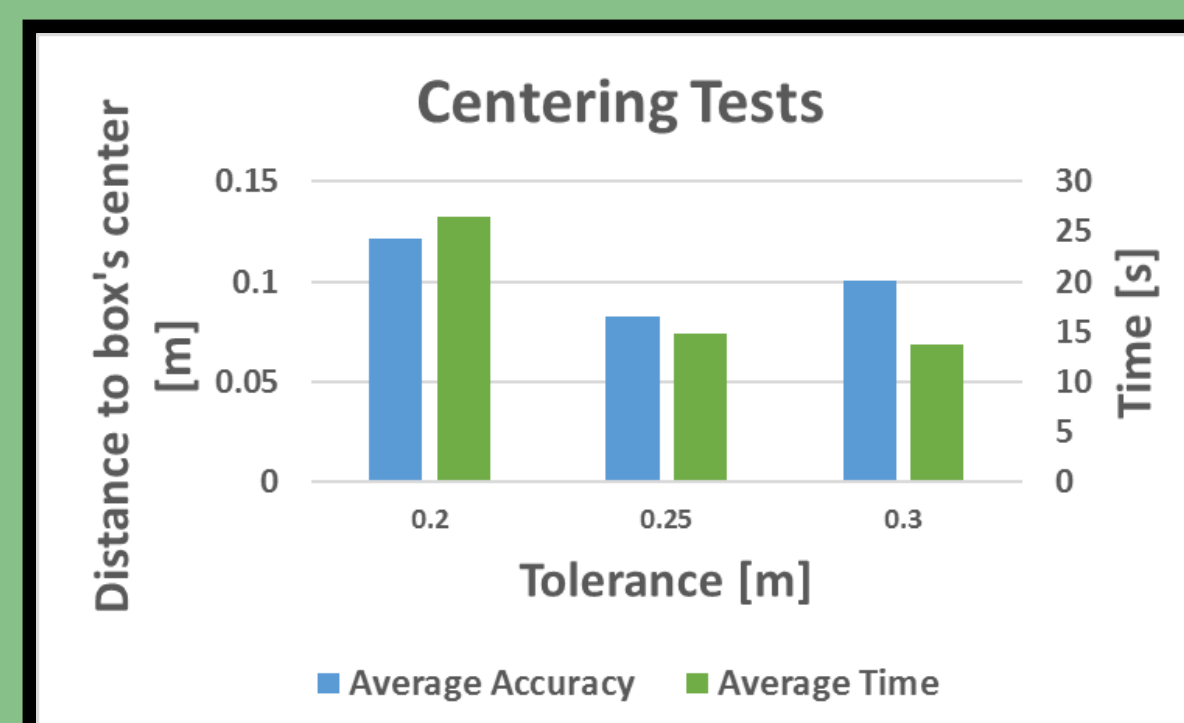
- Centering: positioning the robot behind the center of mass of an object
- Box positioning with and without a planar, pushing surface (plow)

Centering:

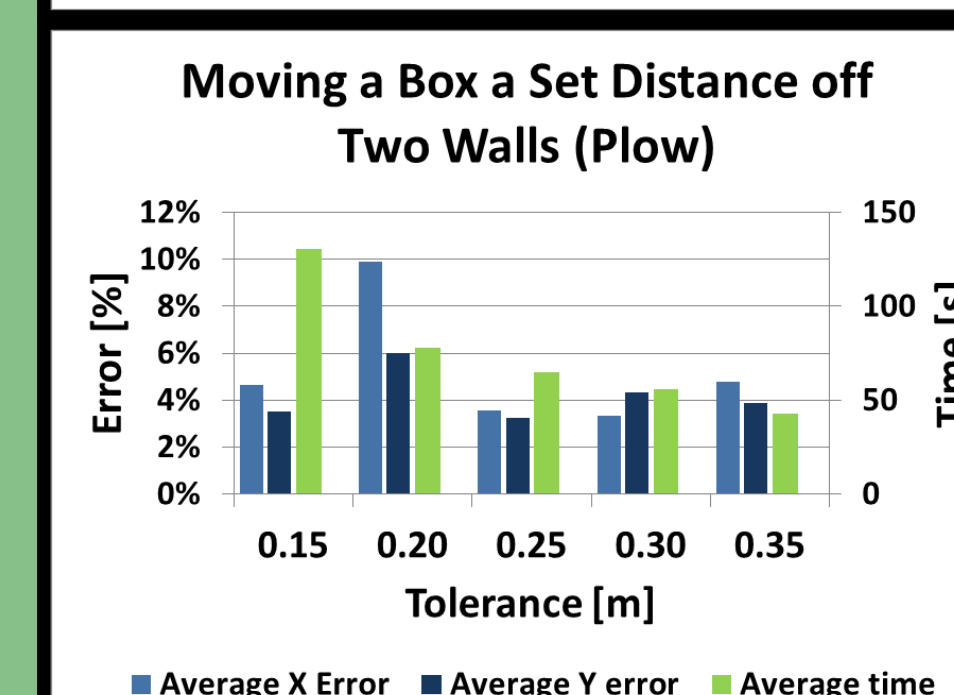
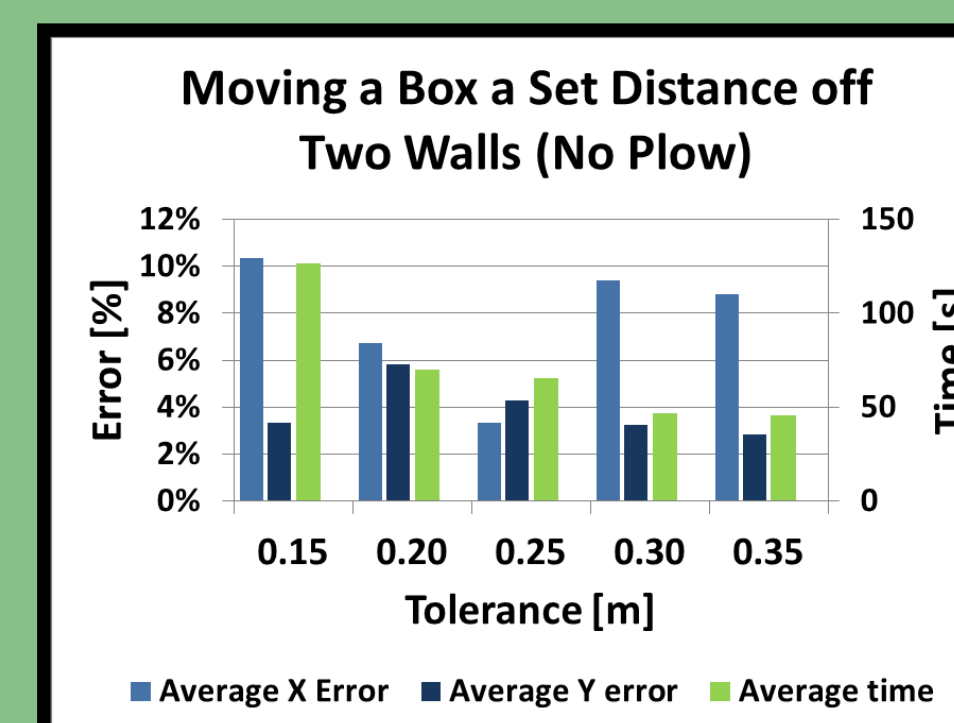
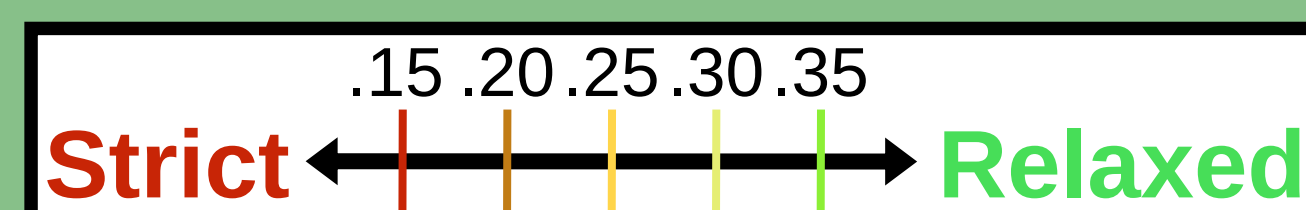
- Tested with different tolerances (acceptable range of alignment accuracy)
 - Strict: Continuous adjustments reveal hardware issues
 - Relaxed: Software compromises accuracy to save time
 - Optimal: Point where hardware and software issues are least severe

Plow vs. No Plow:

- In second operation, X Error decreased with plow
- %Error & Time were reduced with plow
- Unexpected inverse relationship between tolerance and error due to hardware downfalls



- We found that the optimal tolerance value is .25 because it balances hardware and software error



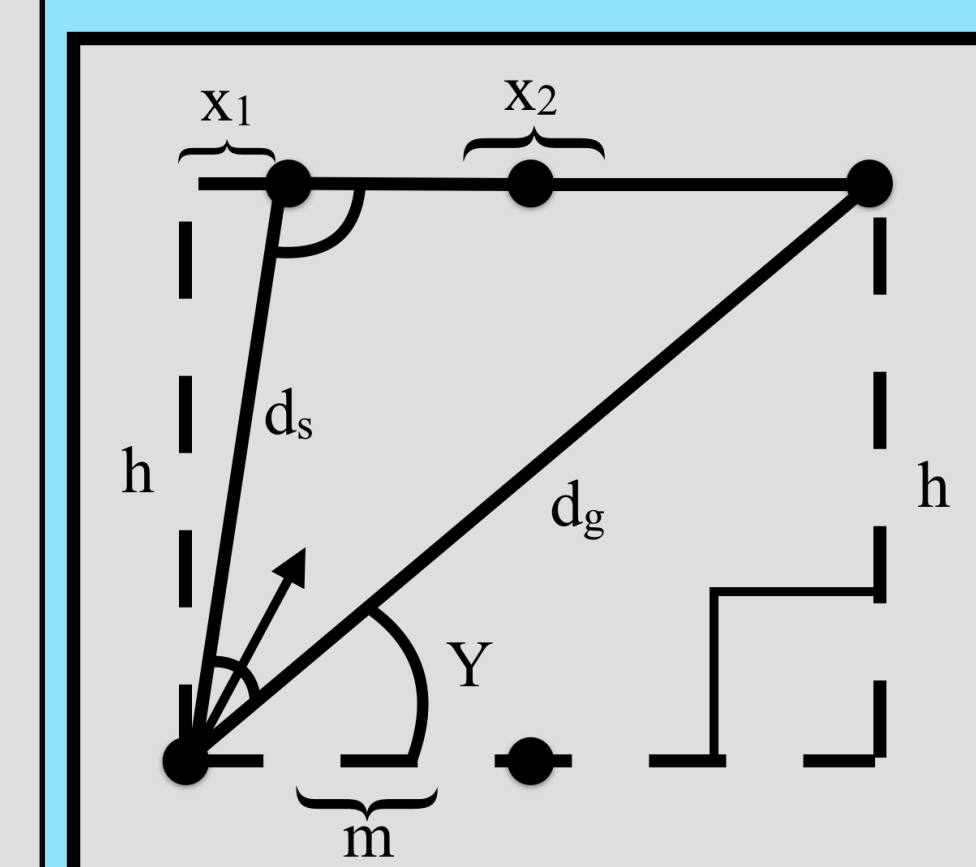
Conclusion

We were able to localize, push a box to a specified location, and dock with the robot. Performance was improved by adding a plow and refining the tolerance value.

Future work includes extending this method to more complex scenarios with multiple objects and robots.

Acknowledgments

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- We use the law of cosines and basic trigonometry to find h, Y, and m values
- This allows the robot to move to the center of the object precisely